

How to define things by recursion



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Defining functions by recursion

Let

$$\text{fact} : \mathbb{N} \rightarrow \mathbb{N}$$

$$\text{fact}(n) \stackrel{\text{def}}{=} \mathbf{if } n = 0 \mathbf{ then } 1 \mathbf{ else } n \times \text{fact}(n - 1)$$

Is this well-defined?

Operational solution: write an interpreter.

Mathematical solutions:

1. Postulate that “definition by induction” is a thing.

But what about the following function?

$$f(n) \stackrel{\text{def}}{=} \mathbf{if } n = 1 \mathbf{ then } 1 \mathbf{ elseif } \text{even}(n) \mathbf{ then } f(n/2) \mathbf{ else } f(3n+1)$$

2. Write down a little abstract machine. (Implicitly just like 1.)
3. Do a little bit of domain theory. Fun for the whole family!

Embracing higher-order functions

Use λ -abstraction:

$$\text{fact} = \lambda n. \text{ if } n = 0 \text{ then } 1 \text{ else } n \times \text{fact}(n - 1)$$

A very common form: a function defined in terms of itself.

Abstract the recursive call:

$$\text{fact} = (\lambda f. \lambda n. \text{ if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)) \text{ fact}$$

This is of the form $\text{fact} = F(\text{fact})$, where

$$F : (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$$

$$F(f) = \lambda n. \text{ if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)$$

where $\mathbb{N} \rightarrow \mathbb{N}$ is the set of partial *functions* on \mathbb{N} .

fact is a **fixed point** of F .

Partiality & Approximation I

$$F : (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$$

$$F(f) = \lambda n. \text{ if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)$$

A curious phenomenon. If $\perp : \mathbb{N} \rightarrow \mathbb{N}$ is the undefined function, let

$$f_0 \stackrel{\text{def}}{=} \perp \stackrel{\text{def}}{=} \emptyset \qquad f_{n+1} \stackrel{\text{def}}{=} F(f_n)$$

Observe that

$$f_1 = \{(0, 1)\}$$

$$f_2 = \{(0, 1), (1, 1)\}$$

$$f_3 = \{(0, 1), (1, 1), (2, 2)\}$$

$$f_4 = \{(0, 1), (1, 1), (2, 2), (3, 6)\}$$

\vdots

Partiality & Approximation II

$$F : (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$$

$$F(f) = \lambda n. \text{ if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)$$

$$f_0 = \emptyset$$

$$f_1 = \{(0, 1)\}$$

$$f_2 = \{(0, 1), (1, 1)\}$$

$$f_3 = \{(0, 1), (1, 1), (2, 2)\}$$

$$f_4 = \{(0, 1), (1, 1), (2, 2), (3, 6)\}$$

Intuitively, fact is the **limit** of this sequence. Some observations:

1. f_{i+1} is **consistent** with f_i .
2. f_{i+1} is **more defined** than f_i .

The Subset Order

1. f_{i+1} is **consistent** with f_i .
2. f_{i+1} is **more defined** than f_i .

Recall the *subset relation* between partial functions:

$$f \subseteq g \stackrel{\text{def}}{\equiv} \forall x, y \in \mathbb{N}. (x, y) \in f \implies (x, y) \in g$$

g is possibly more defined than f , and agrees with it wherever both are defined. Writing $E \simeq E'$ for *Kleene equality*:

$$f \subseteq g \stackrel{\text{def}}{\equiv} \forall x, y \in \mathbb{N}. f(x) \simeq y \implies g(x) \simeq y$$

\subseteq is a relation on $(\mathbb{N} \rightarrow \mathbb{N})$. It is a **partial order**:

reflexive $f \subseteq f$

transitive $f \subseteq g \wedge g \subseteq h \implies f \subseteq h$

antisymmetric $f \subseteq g \wedge g \subseteq f \implies f = g$

Notice that $F(f) = \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)$ is **monotonic**: a more defined input leads to a more defined output.

$$f \subseteq g \implies F(f) \subseteq F(g)$$

We prove by induction that the sequence

$$f_0 \stackrel{\text{def}}{=} \perp \qquad f_{n+1} \stackrel{\text{def}}{=} F(f_n)$$

is an ω -chain:

$$f_0 \subseteq f_1 \subseteq f_2 \subseteq f_3 \subseteq \dots$$

BC: $f_0 \stackrel{\text{def}}{=} \emptyset \subseteq f_1$ whatever f_1 is.

IS: if $f_i \subseteq f_{i+1}$ then $f_{i+1} = F(f_i) \subseteq F(f_{i+1}) = f_{i+2}$ by monotonicity.

Limits

Recap. To define the factorial function:

1. We characterised it as the **fixed point** of $F(f) = \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)$.
2. We produced a sequence $(f_i)_{i \in \omega}$ of **approximations** to it.
3. These approximations have a **sense of purpose**: they become progressively more defined, without contradicting previous information.

If we take the set

$$f \stackrel{\text{def}}{=} \bigcup_{i \in \omega} f_i$$

we find that it is a **partial function** itself. (Why?)

f is the limit of the sequence $(f_i)_{i \in \omega}$

The Smoking Gun I

It remains to prove that $f \stackrel{\text{def}}{=} \bigcup_{i \in \omega} f_i$ is a fixed point of F .

$$F(f) = F\left(\bigcup_{i \in \omega} f_i\right) = ???$$

Something is missing.

- $f = \bigcup_{i \in \omega} f_i$ is a huge object: it is defined at all natural numbers.
- But $F(f)(n) \stackrel{\text{def}}{=} \mathbf{\text{if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)}$ uses the value of f at **a finite number of points**.

F does not make any “decisions” based on the entirety of f .

We say that F is **continuous**.

Continuity

Definition

A monotonic functional $F : (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$ is **continuous** if for any ω -chain $(f_i)_{i \in \omega}$ we know that

$$F \left(\bigcup_{i \in \omega} f_i \right) = \bigcup_{i \in \omega} F(f_i)$$

By monotonicity, we always have $\bigcup_{i \in \omega} F(f_i) \subseteq F \left(\bigcup_{i \in \omega} f_i \right)$. It suffices to check

$$F \left(\bigcup_{i \in \omega} f_i \right) \subseteq \bigcup_{i \in \omega} F(f_i)$$

That is: F cannot make any decisions based on the whole limit!

Example

$F(f) = \text{if } (f = \text{id}_{\mathbb{N}}) \text{ then } \lambda n. 1 \text{ else } \lambda n. 0$ is **not** continuous.

The Smoking Gun II

The functional

$$F(f) = \lambda n. \text{ if } n = 0 \text{ then } 1 \text{ else } n \times f(n - 1)$$

is “obviously” continuous: it uses f at a finite number of points.

It remains to prove that $f \stackrel{\text{def}}{=} \bigcup_{i \in \omega} f_i$ is a fixed point of F .

$$F(f) = F\left(\bigcup_{i \in \omega} f_i\right) = \bigcup_{i \in \omega} F(f_i) = \bigcup_{i \in \omega} f_{i+1} = \bigcup_{i \in \omega} f_i$$

(The first term of an ω -chain can be skipped in the union.)

So f is a fixed point.

We may take it as the definition of the factorial function.

This covers all recursive definitions

Let $g : \mathbb{N} \rightarrow \mathbb{N}$ be a **total computable function**.

Given the Gödel number $\langle M \rangle$ of a Turing machine M , read $g(\langle M \rangle)$ as the Gödel number $\langle N \rangle$ of another TM N (quite possibly gibberish).

Suppose g is **extensional**: if TMs M and N compute the same function, then so do the TMs encoded by $g(\langle M \rangle)$ and $g(\langle N \rangle)$.

Example

The function that writes out the source code of $\lambda n. \mathbf{if } n = 0 \mathbf{ then } 1 \mathbf{ else } n \times f(n - 1)$ when given the source of f .

This defines a functional

$$F_g : (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$$

We call this an **effective operation**.

This covers all recursive definitions

Theorem (Myhill & Sherpherdson, 1955)

Every effective operation $F_g : (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$ is

1. *monotonic*
2. *continuous*
3. *effective on finite functions*

Moreover, every such functional is an effective operation.

The last condition means: there is a program that given the full list of input-output pairs of a finite function

$\theta \stackrel{\text{def}}{=} \{(x_1, y_1), \dots, (x_n, y_n)\}$ and some input x computes $F(\theta)(x)$.

Thus, any reasonable **template/specification** has a fixed point.
(Reasonable = there is a TM that when given code meant to run at the time of a recursive call outputs code for the entire function definition.)

Abstracting partial functions away

Save the last bit, nothing so far depends on partial functions.

Let \sqsubseteq be a **partial order** on a set D : a reflexive, transitive, antisymmetric relation. The following is akin to a **limit**.

Definition (Least upper bound)

The *least upper bound* of $S \subseteq D$ is an element $\bigsqcup S \in D$ such that

1. $\forall x \in S. x \sqsubseteq \bigsqcup S$
2. if $\forall x \in S. x \sqsubseteq z$ then $\bigsqcup S \sqsubseteq z$

Example

Let $\mathfrak{W} \subseteq \mathcal{P}(X)$. The least upper bound of \mathfrak{W} in $(\mathcal{P}(X), \subseteq)$ is given by the **union**

$$\bigcup \mathfrak{W} \stackrel{\text{def}}{=} \{x \in X \mid \exists S \in \mathfrak{W}. x \in S\}$$

It is the **least** set that contains all the sets in \mathfrak{W} .

ω -complete partial orders

Definition (ω -complete partial order)

A partial order (D, \sqsubseteq) is ω -complete just if

1. it has a **least element** \perp , so that $\forall x \in D. \perp \sqsubseteq x$
2. every ω -chain $(x_i)_{i \in \omega}$ has a **least upper bound** $\bigsqcup_{i \in \omega} x_i \in D$.

Let D and E be ω -cpos.

Definition

A function $f : D \rightarrow E$ is **monotonic** if $x \sqsubseteq y \implies f(x) \sqsubseteq f(y)$

Definition

A function $f : D \rightarrow E$ is **continuous** if for every ω -chain $(x_i)_{i \in \omega}$

$$f \left(\bigsqcup_{i \in \omega} x_i \right) = \bigsqcup_{i \in \omega} f(x_i)$$

The Fixed Point Theorem

Theorem (Kleene \approx 1935, Tarski 1939)

Let $f : D \rightarrow D$ be a continuous function on an ω -cpo D . Then f has a least fixed point given by

$$\text{lfp}(f) \stackrel{\text{def}}{=} \bigsqcup_{i \in \omega} f^i(\perp)$$

Proof.

Induction: $(f^i(\perp))_{i \in \omega}$ is an ω -chain. The lub is a fixed point:

$$f\left(\bigsqcup_{i \in \omega} f^i(\perp)\right) = \bigsqcup_{i \in \omega} f(f^i(\perp)) = \bigsqcup_{i \in \omega} f^{i+1}(\perp) = \bigsqcup_{i \in \omega} f^i(\perp)$$

It is the least one. Suppose $f(x) = x$. Then $f^k(\perp) \sqsubseteq x$ by induction. So x is an upper bound for $(f^k(\perp))_{i \in \omega}$. Hence $\bigsqcup_{i \in \omega} f^i(\perp) \sqsubseteq x$. □

Examples of ω -cpo

powersets $(\mathcal{P}(X), \subseteq)$. Least upper bounds = unions.

partial functions $(\mathbb{N} \rightarrow \mathbb{N}, \subseteq)$. A sub-cpo of $\mathcal{P}(\mathbb{N} \times \mathbb{N})$.

flat nats $\mathbb{N}_\perp \stackrel{\text{def}}{=} \{\perp\} \cup \mathbb{N}$. $x \subseteq y \stackrel{\text{def}}{=} x = \perp \vee x = y$

ω -chain are of two forms:

$$\perp \subseteq \perp \subseteq \perp \subseteq \dots \text{ (with lub } \perp)$$

$$\perp \subseteq \perp \subseteq \dots \subseteq n \subseteq n \subseteq \dots \text{ (with lub } n)$$

streams $\Sigma^\infty \stackrel{\text{def}}{=} \text{finite or infinite sequences over } \Sigma$. $w \subseteq v$ iff w is a prefix of v . An ω -chain over $\Sigma = \mathbb{B} \stackrel{\text{def}}{=} \{0, 1\}$:

$$\epsilon \subseteq \langle 0 \rangle \subseteq \langle 0, 0 \rangle \subseteq \langle 0, 0, 0 \rangle \subseteq \dots$$

Lub: the infinite sequence 0^ω .

Examples of monotonic and continuous functions

Flat booleans: $\mathbb{B}_\perp \stackrel{\text{def}}{=} \{\perp\} \cup \mathbb{B}$. $x \sqsubseteq y \stackrel{\text{def}}{=} x = \perp \vee x = y$

Define three functions $f_1, f_2, f_3 : \mathbb{B}^\infty \rightarrow \mathbb{B}_\perp$.

$$f_1(w) \stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } w \text{ contains a } 1 \\ \perp & \text{otherwise} \end{cases} \quad f_2(w) \stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } w \text{ contains a } 1 \\ 0 & \text{if } w = 0^\omega \\ \perp & \text{otherwise} \end{cases}$$

$$f_3(w) \stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } w \text{ contains a } 1 \\ 0 & \text{otherwise} \end{cases}$$

- f_1 is continuous: it examines the stream element-by-element.
- f_2 is monotonic but **not** continuous: it makes a decision by looking at the entirety of an infinite stream.
- f_3 is just awful.

Summary

Goal: mathematically defining functions by recursion.

Main ideas:

- recursive definitions as **fixed points**
- the **partial order of definedness**
- **least upper bounds** (lub) as limits/completed objects
- **monotonic** and **continuous** functions as (i) computational functions and (ii) acceptable templates for recursive definitions
- the **fixed point theorem**: constructing fixed points by iterating continuous functions (can be generalised: if just monotone, we can iterate transfinitely).

Beyond

- The semantics of **PCF**: simply-typed λ -calculus + recursion.
- **Program logics** for recursion: computational induction.
- So far: **convergence**. But equally important is **approximation**. For example, partial functions are **algebraic**:
 $f = \bigcup_{\theta \subseteq_{\text{fin}} f} \theta$. ω -cpo's that are continuous, algebraic, ...
- Semantics of **recursive types**. In Haskell:

```
data Tree = Leaf Int | Node Tree Int Tree
```

Must construct a mathematical 'space' X that provides a solution to the **recursive domain equation**

$$X \cong \mathbb{N}_{\perp} \oplus (X \times \mathbb{N}_{\perp} \times X)_{\perp}$$

- **Information Systems**: an equivalent presentation.
- **Synthetic Domain Theory**: a closer connection with computability.

Synthetic Guarded Domain Theory

There is another way: **take step-indexing seriously**. Replace ω -cpo's with *sets constructed over time*:

$$P = P(0) \xleftarrow{r_0} P(1) \xleftarrow{r_1} P(2) \xleftarrow{r_2} \dots$$

$P(i)$ = values at time i . $r_i : P(i+1) \rightarrow P(i)$ **trims** values.

Delaying a computation:

$$\blacktriangleright P = \{*\} \xleftarrow{!} P(0) \xleftarrow{r_0} P(1) \xleftarrow{r_1} P(2) \xleftarrow{r_2} \dots$$

A **causal** function $f : P \rightarrow Q$ consists of a family $f_i : P(i) \rightarrow Q(i)$ of functions that is 'compatible' with trimming.

Theorem

Every causal function $f : \blacktriangleright P \rightarrow P$ has a guarded fixed point.

Often just as good as domain theory. Excellent for recursive types!

This presentation is based on lecture notes by Samson Abramsky. (\approx 2007).

The history of the fixed point theorem:

- J.-L. Lassez, V.L. Nguyen, and E.a. Sonenberg (1982). “Fixed point theorems and semantics: a folk tale”. In: *Information Processing Letters* 14.3, pp. 112–116. DOI: 10.1016/0020-0190(82)90065-5

Standard references on domain theory—a book and a survey:

- V. Stoltenberg-Hansen, I. Lindstrom, and E. R. Griffor (1994). *Mathematical Theory of Domains*. Cambridge: Cambridge University Press

- Samson Abramsky and Achim Jung (1994). “Domain Theory”. In: *Handbook of Logic in Computer Science*. Ed. by Samson Abramsky, Dov M. Gabbay, and Thomas S. E. Maibaum. Vol. 3. Oxford University Press, pp. 1–168

Possibly the most clear and concise reference to PCF/LCF:

- Thomas Streicher (2006). *Domain-theoretic Foundations of Functional Programming*. World Scientific

A really unusual and fascinating book on (a) the connections of domain theory with topology, and (b) the intuitive meanings of many domain-theoretic and topological concepts in Haskell:

- M Escardo (Nov. 2004). “Synthetic Topology of Data Types and Classical Spaces”. en. In: *Electronic Notes in Theoretical Computer Science* 87, pp. 21–156. DOI: 10.1016/S1571-0661(04)05135-7

A very similar blog post:

<http://math.andrej.com/2008/11/21/a-haskell-monad-for-infinite-search-in-finite-time/>

The source of all synthetic guarded domain theory:

- Lars Birkedal et al. (2012). “First steps in synthetic guarded domain theory: step-indexing in the topos of trees”. In: *Logical Methods in Computer Science* 8.4. DOI: 10.2168/LMCS-8(4:1)2012